# Will The vOICe visual-to-auditory sensory substitution for the blind disrupt the market for invasive visual prostheses such as the Neuralink Blindsight brain implant?

Short answer: yes—**if** a few practical hurdles are nailed, The vOICe (and similar VASS tools) can undercut invasive visual prostheses on cost, safety, speed-to-benefit, and addressable market. But disruption isn't automatic; it hinges on training, UX, and evidence that everyday outcomes rival what implants credibly promise.

### How the disruption plays out

#### 1) Value vs. cost/risk

- VASS: software-first, works on commodity hardware (phone + camera glasses), near-zero surgical risk, iterates fast. Up-front cost ≪ €2k, marginal cost ~€0, global distribution via apps.
- Implants: six-figure total cost (device + surgery + rehab), high risk profile (infections, seizures, revisions, explant), slow iteration cycles, limited centers.
   Implication: For most blind users and payers, VASS is the default first-line option once efficacy is clear.

# 2) Time-to-utility

- VASS: minutes to first signal, weeks to functional gains with structured training.
- **Implants:** years of R&D + recruitment + surgery + rehab to maybe reach crude phosphene vision.

**Implication:** VASS wins the "try now, improve over time" race.

#### 3) Ceiling of performance

- VASS strengths: continuous "analog-rich" encodings (edges, layout, textures via sound), no electrode limits, integrates seamlessly with OCR, object/scene description, GPS.
- Implant constraints: electrode count, current spread, refractory periods, phosphene sparsity/fading, safety caps on simultaneous stimulation.
   Implication: For navigation, layout understanding, reading (via OCR/TTS), and many ADLs, VASS can already deliver useful function; implants must prove a clearly superior net experience to justify risks.

# 4) Total addressable market (TAM) and scalability

- **VASS:** serves blindness, low vision, and even sighted training/AR niches; distribution is app-like.
- Implants: tiny funnel (trial eligibility, surgery willingness, geography).
  Implication: Even modest VASS adoption yields more user-years of "vision support" than implants for a long time.

# What could block disruption

• **Learning curve & cognitive load:** Without good curricula, coaching, and feedback, VASS can be abandoned early.

- **Audio channel competition:** Soundscape competes with screen readers, mobility cues, conversations; needs smart mixing and bone-conduction defaults.
- Social/esthetic factors: Glasses/earwear stigma; must look like normal wearables.
- **Evidence gap in payer language:** Many testimonials; fewer RCTs and standardized outcome measures recognized by insurers/rehab agencies.
- **Fragmentation:** Hardware and app combos vary; support and training quality can be inconsistent.

# What would guarantee disruption (actionable levers)

## 1. Training that scales:

- A 6–8 week, app-guided program with daily micro-lessons, gamified goals, and remote coach check-ins.
- Clear plateaus: "Day 1 orientation," "Week 2 door/obstacle parsing," "Week 4 room layout," "Week 6 independent navigation tasks."

## 2. UX that respects the ears:

- Default bone-conduction + adaptive ducking with speech and environmental sounds.
- "Glance in sound" modes (tap-to-ping, spatial snapshots at 1–2 Hz) to cut fatigue.

## 3. Al as a co-pilot, not a crutch:

- Seamless hand-off between raw vOICe audio and on-demand OCR/scene description.
- o User-tunable blend (0–100%) so learners don't become Al-dependent.

#### 4. Compelling evidence for payers & clinics:

- o Prospective studies against mobility and ADL benchmarks (e.g., obstacle courses, wayfinding, table-top tasks), with retention at 3, 6, 12 months.
- Head-to-head functional comparisons versus best available implant data (navigation speed/accuracy, object localization, reading tasks).
- o Cost-utility analyses (QALYs) that make reimbursement a no-brainer.

## 5. Distribution where the users already are:

- Partnerships with rehab centers, blindness orgs, and O&M specialists; offer a "starter kit" (camera glasses + bone-conduction + app + training voucher).
- o Tele-coaching marketplace and community challenges to drive adherence.

#### 6. Industrial polish:

• Attractive, lightweight camera-glasses SKUs; single-cable, reliable power; low-latency processing on-device; robust indoor/outdoor AGC.

o Privacy indicators and on-device processing options for sensitive contexts.

## Likely market outcome (next 3-7 years)

- Base case (most probable): VASS becomes the standard first-line visual aid for totally blind and many low-vision users, reimbursed in some regions. Implants continue as niche, research-heavy options for a small subset of motivated late-blind users near trial centers.
- **Displacement case (possible):** With strong training + RCTs + slick hardware, VASS captures the bulk of functional-vision use cases (navigation, layout, object/location awareness, reading via OCR), leaving implants to edge cases or "last resort" candidates.
- Coexistence case (plausible): Implants deliver specific advantages (e.g., hands-free coarse spatial alerts) but are commonly augmented by VASS/AI anyway; VASS still dominates due to scale and economics.

## What to watch (leading indicators)

- Peer-reviewed VASS trials with standardized functional endpoints and payer-friendly analyses.
- Bundled hardware kits showing steady monthly active use.
- Rehab and education curricula adopting VASS as a core module.
- Implant programs publicizing convincing, generalizable **functional** outcomes (not just percept reports).
- Reimbursement decisions (CPT/HCPCS codes, EU device coverage) favoring noninvasive solutions.

#### **Bottom line**

The vOICe can absolutely disrupt invasive visual prostheses by winning on safety, speed, versatility, and scale. The fastest path is not more features—it's evidence-backed training, audio-savvy UX, and payer-ready outcomes that make it irresponsible *not* to try VASS first. If those pieces are executed, implants will be the exception, not the norm.

Source: https://chatgpt.com/share/68c33028-95a4-8004-80f4-d83ecd843546